Coding Dojo: Refactoring the Tennis Kata

Agile Testing Days 2013

Peter Kofler, 'Code Cop' @codecopkofler www.code-cop.org Peter Kofler

 Software Developer for 14 years

"fanatic about code quality"



- I help development teams to do it right
- Pair Programming #CodeCopTour

Expectations?

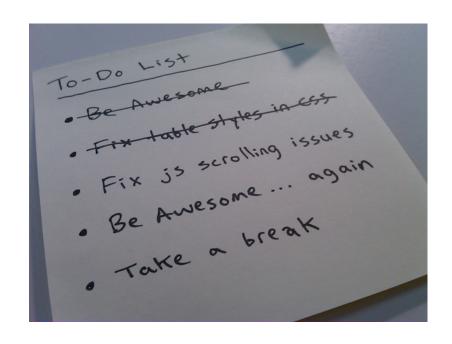
Coding Dojo Mindset

- Safe place outside work
- We are here to learn
- Need to slow down
- Focus on doing it right
- Collaborative Game



Dojo Structure

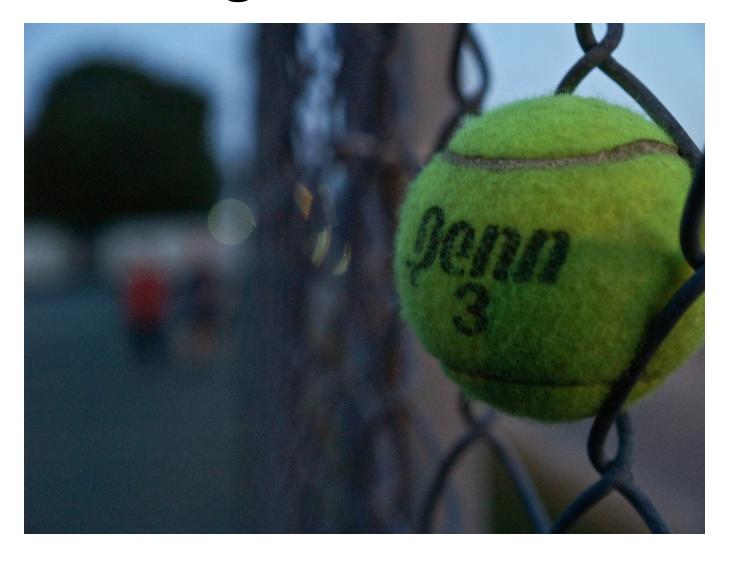
- Introduction 15'
- Coding 30'
- Interim (Retrospective) 15'
- Break 25'
- Coding 45'
- Retrospective 15'



TDD Skills

- Driving Development with Tests
- Designing Test Cases
- Designing Clean Code
- Refactoring Safely

Scoring in Tennis Game



Requirements

• Get the code

https://github.com/codecop/Tennis-Kata-ATD2013

- Focus entirely on Clean-up
- Refactor in small steps
 - Experiment with approaches
- Run tests often

Don't Focus on Getting it Done. Focus on Doing It Perfectly.

→ Practice

Closing Circle

• What did you learn today?

What surprised you today?

• What will you do differently in the future?



Please evaluate my presentation using the AgileTD Mobile App at www.touchmyconference.com/ATD2013 I appreciate your feedback.



Peter Kofler @codecopkofler

www.code-cop.org

Kata by
Emily Bache
@emilybache

http://emilybache.blogspot.co.at/2011/08/refactoring-kata-fun.html

CC Images

- Dojo http://www.flickr.com/photos/49715404@Noo/3267627038/
- Todos http://www.flickr.com/photos/kylesteeddesign/3724074594/
- Tennis http://www.flickr.com/photos/gagillphoto/3706167856/
- Wants you http://www.flickr.com/photos/shutter/105497713/