

Deliberate Practice

(New learning styles to overcome the software crisis?)

ATB Expertentreff, March 2015

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Who am I?

Peter Kofler

- Ph.D. (Appl. Math.)
- Professional Software Developer for 15 years
- “fanatic about code quality”



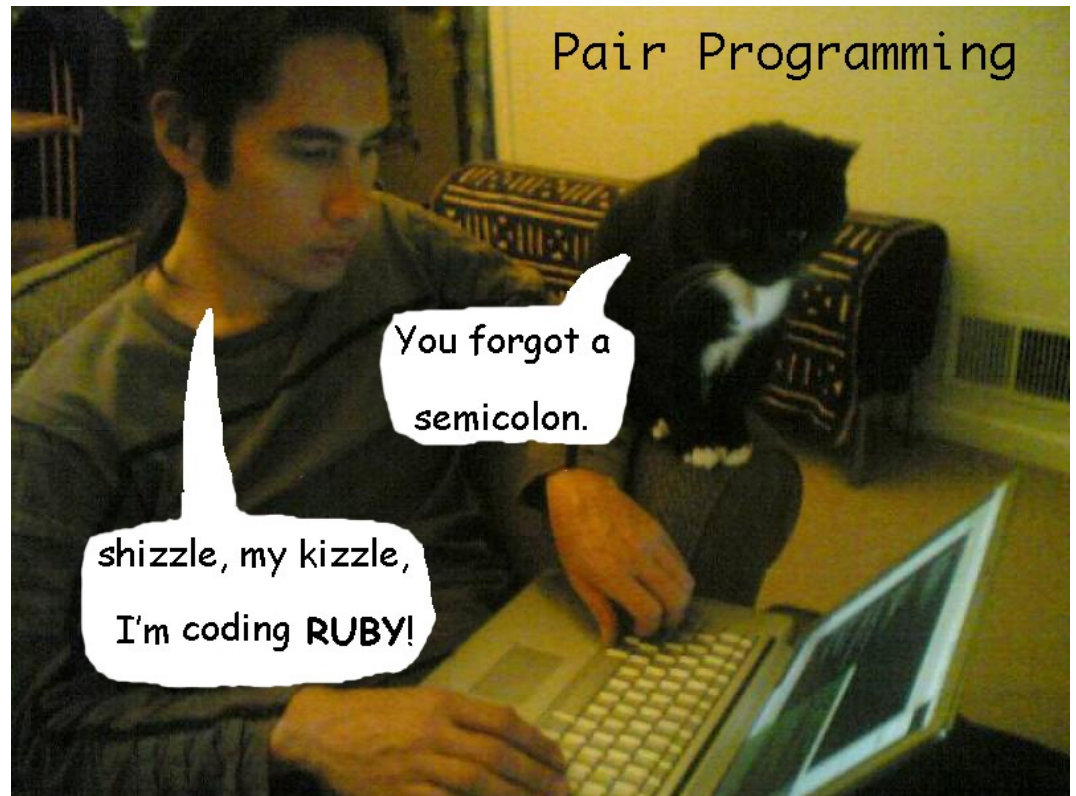
I help development teams with

- Professionalism
- Quality and Productivity
- Continuous Improvement



Training and Mentoring

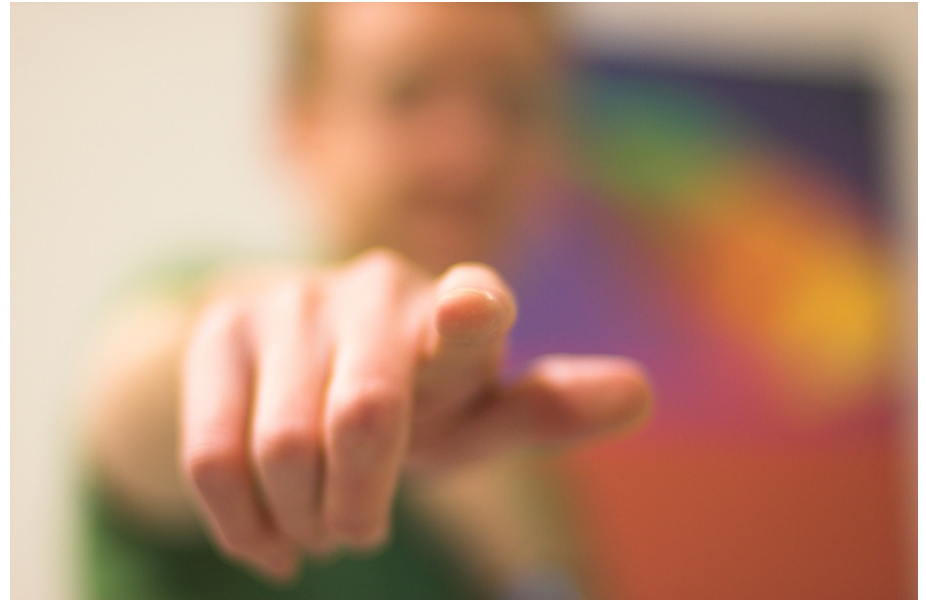
- Pair Programming
- Programming Workshops
- Deliberate Practice



Who are You?

Quick Poll: Are You a

- Tester?
- Test Manager?
- QA?
- QA Manager?
- Developer?
- Architect?



No, you are a
Software Delivery
Professional!

Your Goal:
Developing
Quality
Software

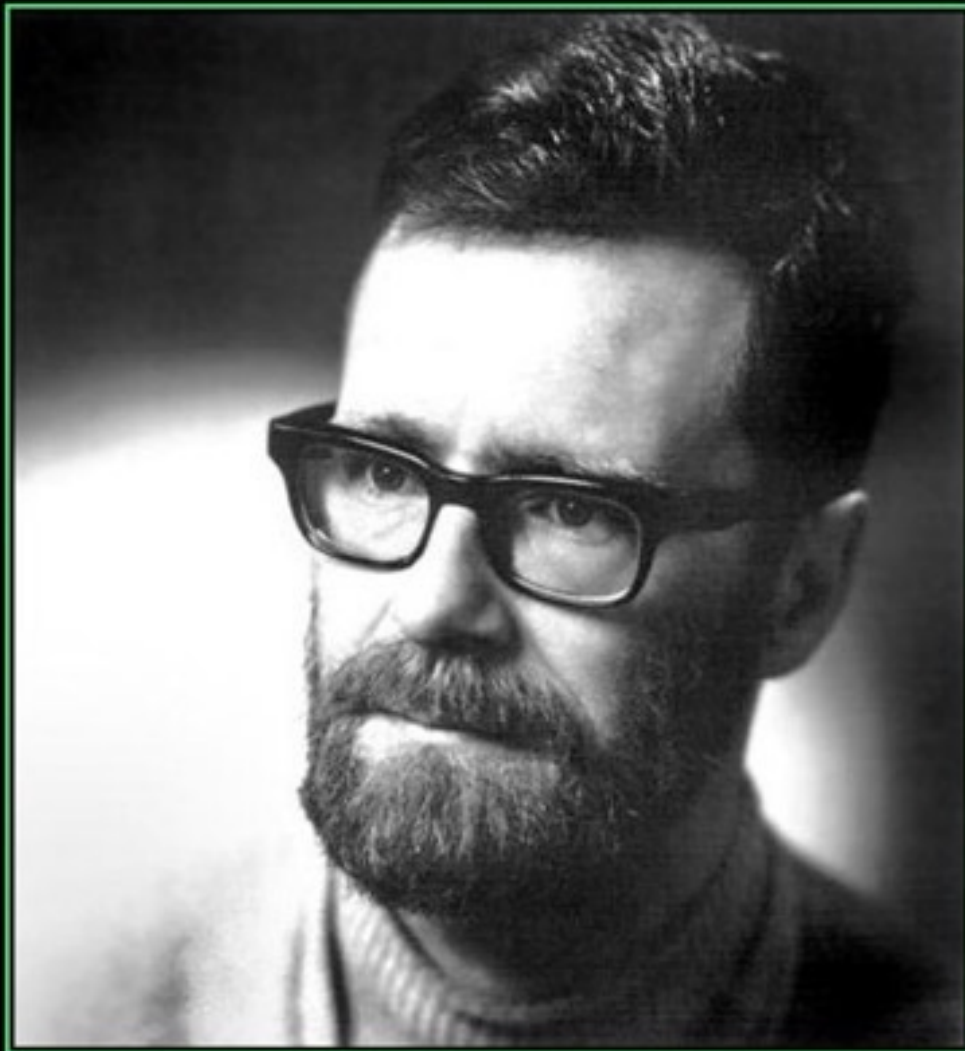


So What Is the Problem?

Software Crisis?

Software Crisis

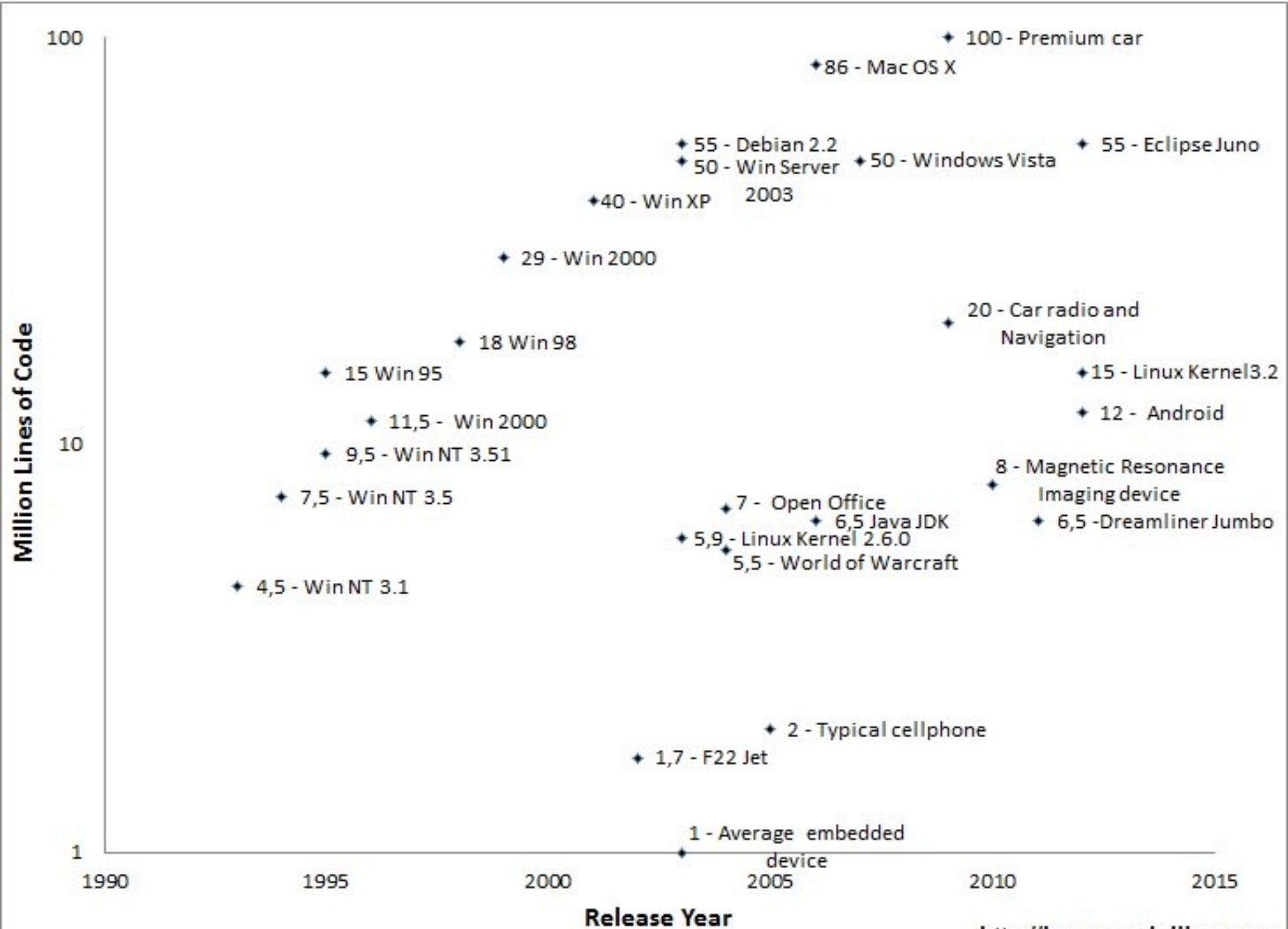
“The major cause of the software crisis is that the machines have become several orders of magnitude more powerful! To put it quite bluntly: as long as there were no machines, programming was no problem at all; when we had a few weak computers, programming became a mild problem, and now we have gigantic computers, programming has become an equally gigantic problem.”



QUICK AND DIRTY

I WOULD NOT LIKE IT.

Requirements
and Complexity
Increase Each Year



New Technologies
Move Very Fast

Knowledge Half-Life of 18 Months

But Abstractions are Leaky

- What is HTTP?
- What is a pointer?
- What is Assembler?
- What is RISC/
CISC?



Enormous Legacy

- e.g. still 200 billion LoC COBOL (2008)
- “Java is the new COBOL”





We are crushed



What can be done about it? How to overcome the „Crisis“?



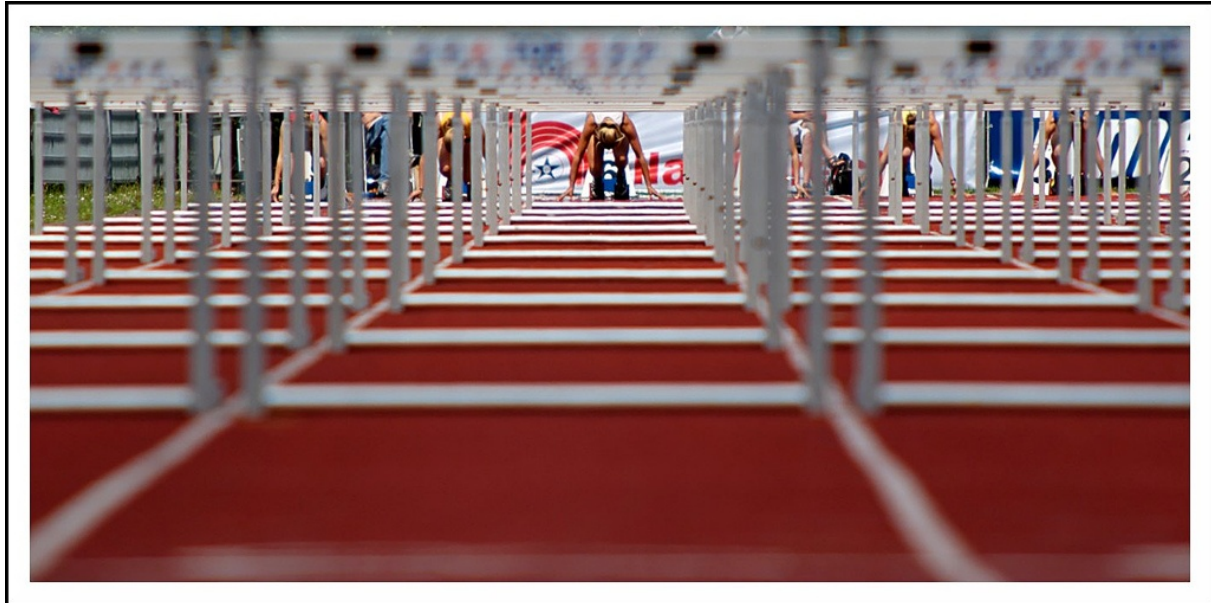
More Metrics?

- Lines of Code?
- Hours worked?
- Velocity?
- Code Coverage?
- Defects / time?
- ...



More Process/Methodology?

- Software Engineering
- Extreme Programming
- Agile Software Development
- Scrum
- Kanban
- What's next?



MOAR TESTS!!1!

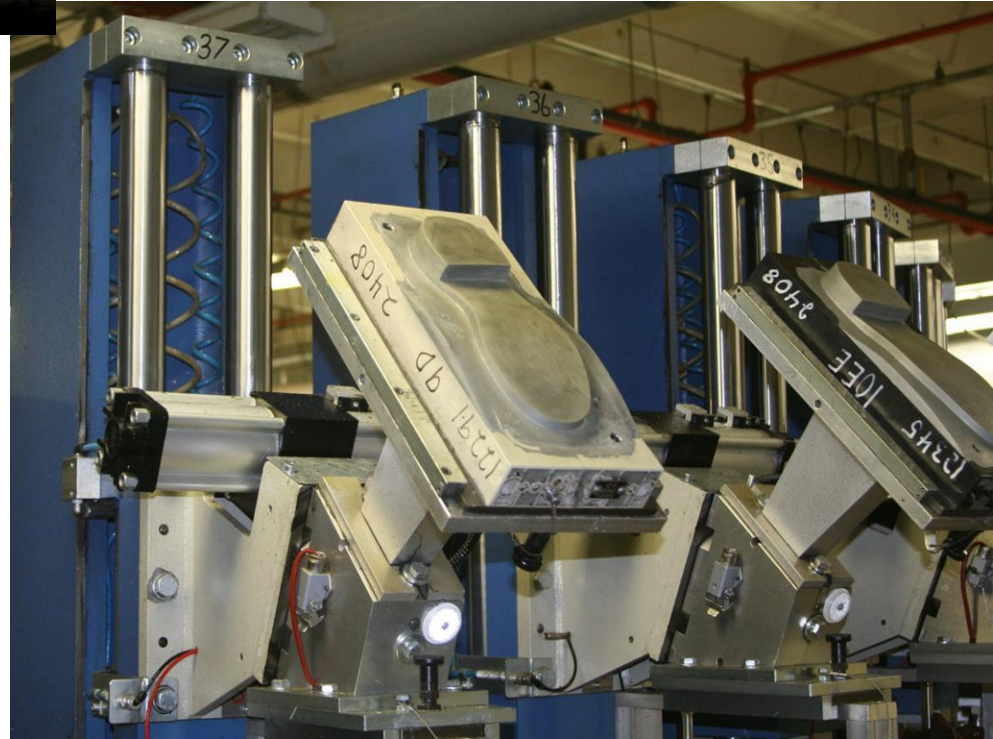
MOAR!!1!

Who (in the end)
creates software?



Professional
(people)

Engineering
(process)



Software
Professionals
Create Software!

Software like that

```
@SuppressWarnings ({  
    "UnusedDeclaration",  
    "AssignmentToDateFieldFromParameter",  
    "AssignmentToCollectionOrArrayFieldFromParameter",  
    "ClassWithTooManyMethods",  
    "ClassWithTooManyFields",  
    "OverlyComplexClass"})  
  
public class OewDocument { // NOPMD  
  
    ...  
  
}
```




**single letter variables
who the fuck do you think you are**

or like that

...

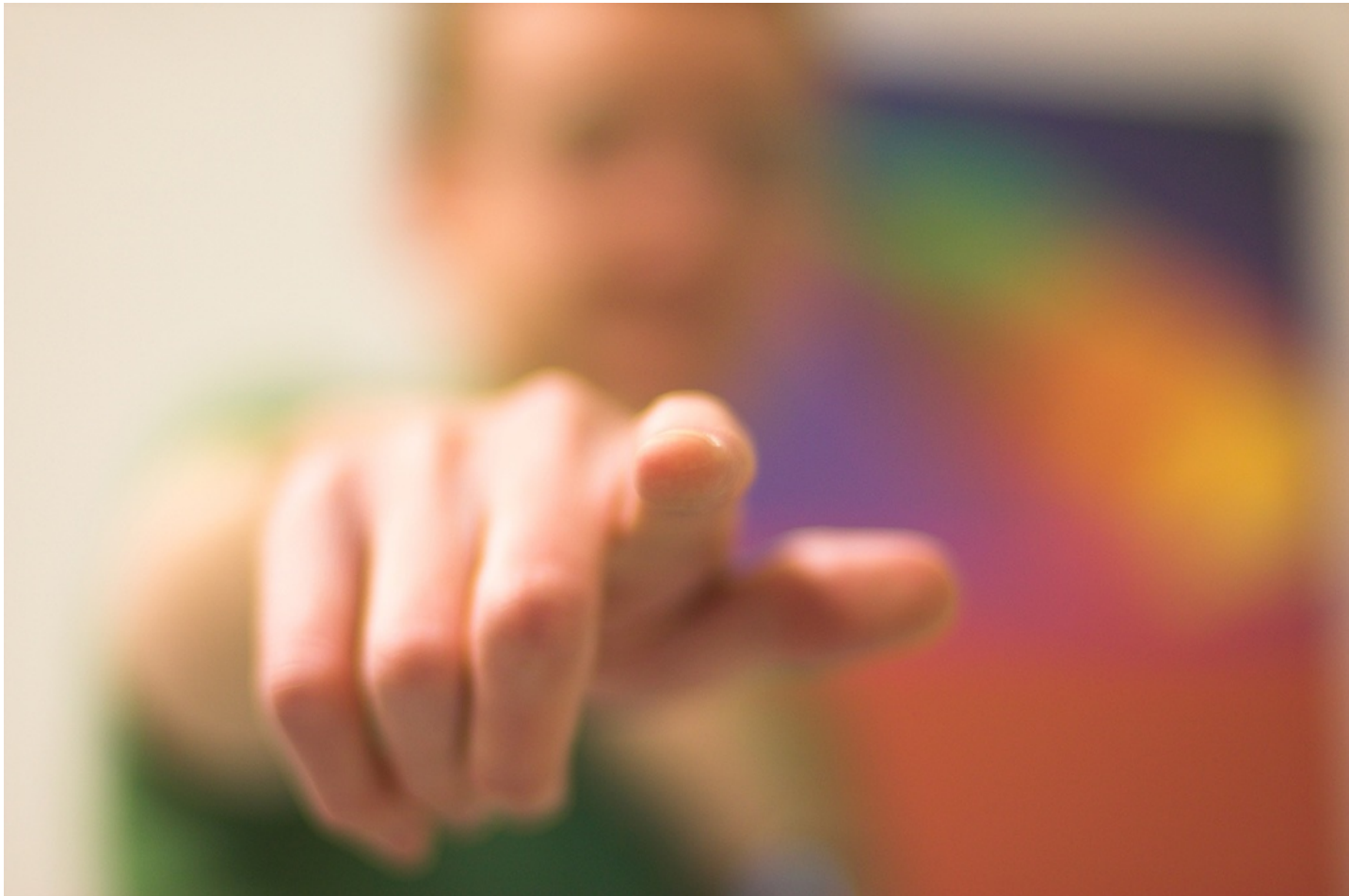
```
} catch (Throwable t) {  
    throw new Error(t.getMessage());  
}
```

...

```
for (Throwable e : exceptionList) {  
    throw e;  
}
```




Why is its quality so bad?



Is Software
Engineering
Education
sufficient?

Training on the Job?



Yes, some but...

- only what is already there
- Trial & Error not popular in production
- no practice - only production
- time pressure



Our Industry is Very Young

- Half of all developers age < 30



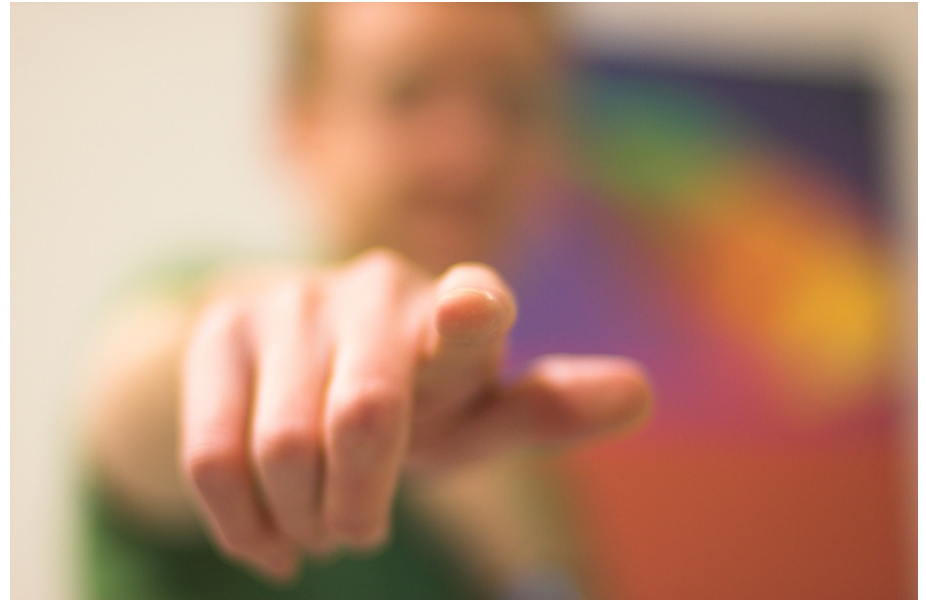
Not Enough Senior People

- either busy
 - e.g. critical issues
 - contact with business
- or left active development
 - architects,
 - analysts,
 - managers etc.

Developing Quality Software Developers

Quick Poll: Do you ...

- Technical magazines?
- Internal library?
- Reading groups?
- Lunch & Learn?
- Conferences?
- Trainings?
- Hackdays?



Classic Training is “Sheep Dip”



That is not enough

MOAR PRACTICE!!1!

MOAR!!1!

Deliberate Practice

How do musicians practice?



Then how do coders practice?
Then how do testers practice?



Code Kata



Code Kata Definition

- A kata as a detailed choreographed pattern of movement.
- A code kata is an exercise in programming which helps a programmer hone their skills through practice and repetition.
- A testing kata is ...

Code Kata

- simple problem (max. 20 minutes)
- solve every day
 - memorization/create reflexes
- experiment with solutions
 - stretch yourself
 - try new technologies

Why repeat the same kata?

- de-emphasise the generation of code
- concentrate on
 - the process of writing the code
 - naming test cases
 - the Red/Green cycle

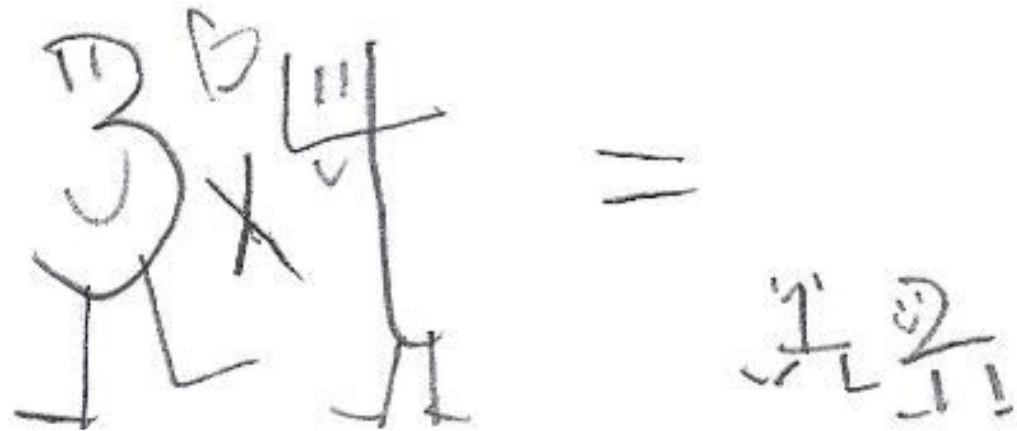
Don't Focus on
Getting it Done.
Focus on Doing
It Perfectly.

Software Katas

- Finding algorithms
- Coding solutions
- Bringing code under test
 - Unit Test/Test tools (“Test Lab“)
- Refactoring katas
- Finding test cases
- Architectural katas

Code Kata Example: Prime Factors

Draw a picture to illustrate
the multiplication $3 \times 4 = 12$.



The Requirements.

- Write a class named “PrimeFactors” that has one static method: generate.
 - The generate method takes an integer argument and returns a List<Integer>.
 - That list contains the prime factors in numerical sequence.

First Some Math

- **Prime Number:** number > 1 that has no divisors other than 1 and itself.
 - e.g. 2, 3, 5, 61, 67, ..., 997, ..., $2^{43112609}-1$
- **Prime Factors:** prime numbers that divide an integer without remainder.
 - e.g. $2 = 2$,
 $4 = 2 * 2$,
 $24 = 2 * 2 * 2 * 3$
 $288 = 2^5 * 3^2$

Prime Factors Statistics

- very easy
 - 10 minutes
 - 6 test cases
 - final algorithm is 5 lines
- I did it 100+ times

To learn and practice

- Test Driven Development cycle
- first in every new language
- IDE short-cuts
- laptop keyboard layout
- focus when distracted

Kata Example: Car Mechanic



What else could we practice like that?



Coding Dojo

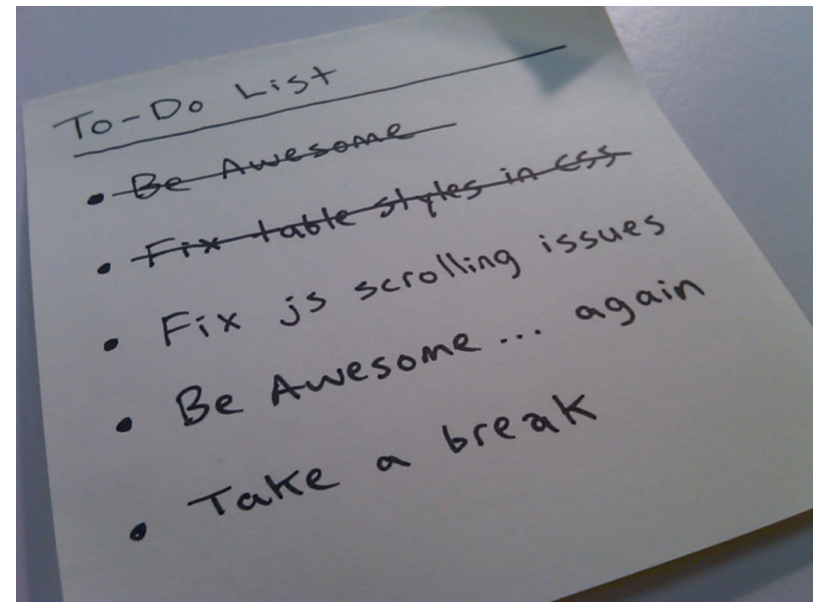


Coding Dojo Definition

- A coding dojo is a meeting where a bunch of coders get together and work on a code kata, a programming challenge to improve their skills.
- They code, learn and have fun away from interruptions, distractions, deadlines and production bugs.

Coding Dojo Structure

- Introduction 15'
- Coding 45'
- Interim (Retrospective) 5'
- Break 15'
- Coding 45'
- Retrospective 15'



Coding Dojo Mindset

- Safe place outside work
- We are here to learn
- Need to slow down
- Focus on doing it right
- Collaborative Game

Coding Dojo Rules



Pair Programming

- Collaborative = Pair Programming
 - “Randori” (pairing on the projector)
 - or regular programming in pairs
- regular Pair Programming
 - do not talk for too long
 - do not interrupt the other
 - no “keyboard hugging”

Pair Programming
adds discussion &
a second opinion
to the practice.

Constraints

- Challenges during a dojo or code retreat.
- Moving to the extreme is a way of learning
- Examples
 - Missing Tool (No Mouse, ...)
 - Missing Feature (No IFs, ...)

Testing Dojo Example: Testcases for Gilded Rose



Given

- Production code (60 lines)
- Detailed requirements (1 page A4)
- No tests (at least 38 cases)
- Prepared FitNesse fixtures (Java)
- dbFit connector (PL/SQL)

Testing Task

- Modify existing test cases, play around
- Create some “perfect” tests
 - derive test cases from requirements
 - name test cases accordingly
 - test boundary conditions
 - readable, concise, free of duplication
- Experiment with styles

Dojo Example: Data Dojo

- Study group / workshops
- Learning and sharing knowledge
- Big data technologies.
- Currently focused on Apache Spark.

Coding Dojo Vienna

- Monthly, free Coding Dojo in Vienna
- Weekdays after work
- Changing locations
- Follow #CodingDojoVie



Code Retreat

Code Retreat

- A day-long, intensive practice event, focusing on the fundamentals of software development and design.
- Practising the basic principles of modular and object-oriented design.
- Support mindset of quality, learning and practice!

How it started

- CodeMash conference 2009
- Popularised by Corey Haines
- 2009 also first time outside US (Romania)

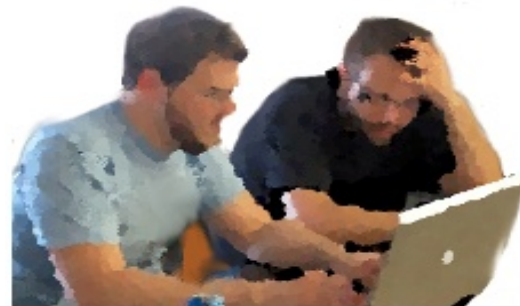


Code Retreat Structure

- Introduction 15'
- 3 Sessions
 - Coding 45'
 - Retrospective/Break 15'
- Lunch 60'/90'
- 3 Sessions
- Retrospective 45'

Code Retreat Principles

- Language agnostic
- Learn through pairing (switch pairs)
- Delete code after each session
- Practice
- Experiment
- Have fun!



Coderetreat

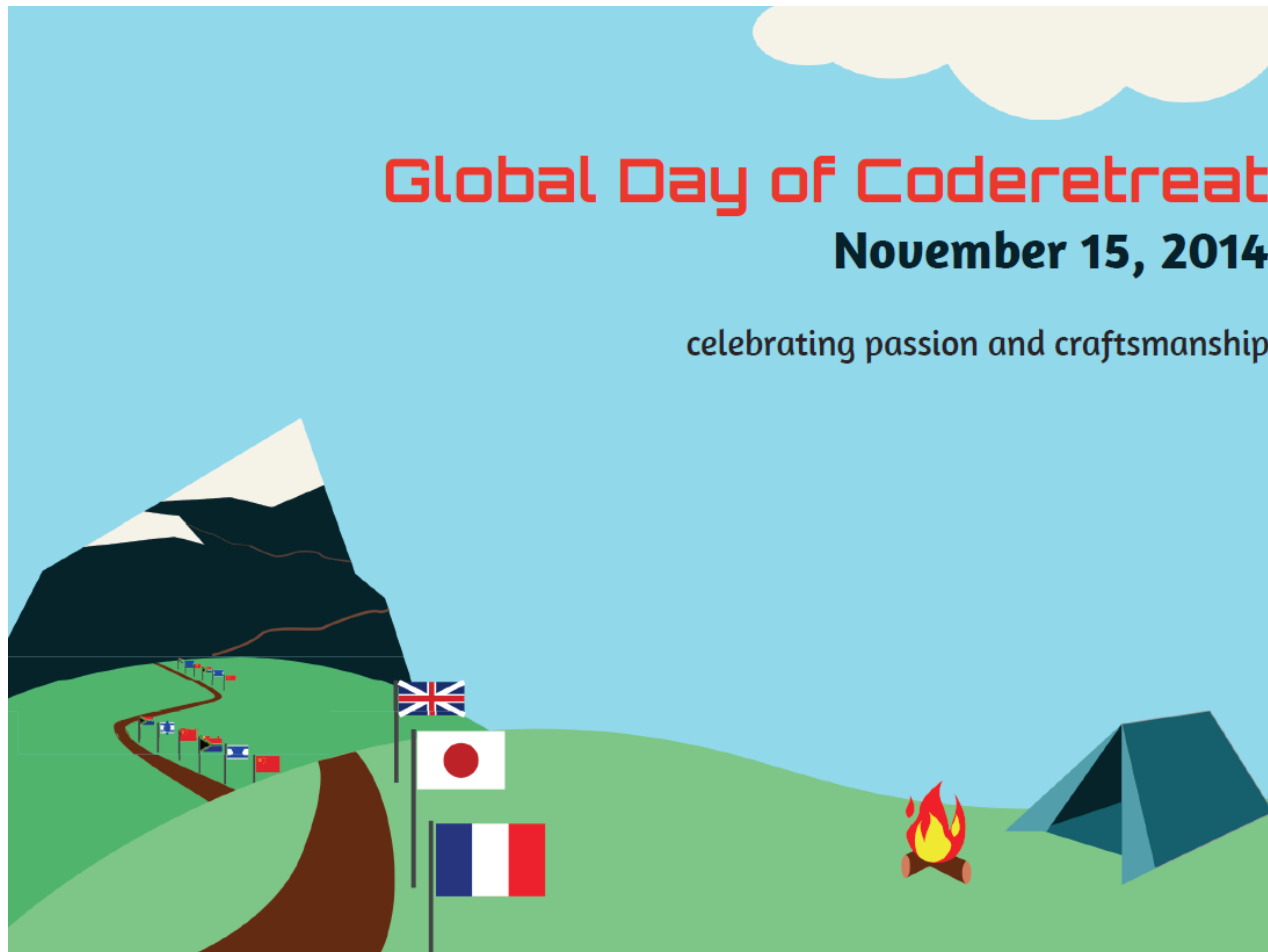
- honing the craft together

<http://coderetreat.org/>

Why delete the code?

- No. Listen.
- Stop trying to go faster, start trying to go slower.
- Don't think about finishing, think about improving.
- Think about practising. As a team.
- That's what this day is for. Nothing else.

Code Retreat Example: GDCCR



Global Day of Code Retreat

- A world-wide event celebrating passion and software craftsmanship.
- Once a year, November/December
- Whole Saturday, starting 9:00
- Look for #GDCR15

Example: Test Automation Retreat



Conclusion



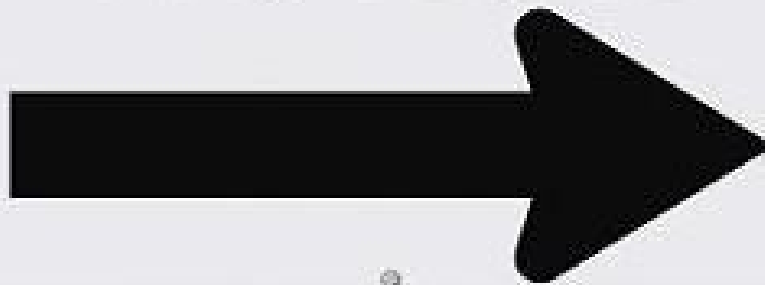
Developing Quality Software

Software
Professionals
Create Software!

Developing Quality Software Developers

Deliberate Practice

**CALL TO
ACTION**



What we “Experts” need to do

- Make space for deliberate learning
- 1st Improve yourself
 - Try katas
 - Visit dojos/retreats
- 2nd Mentor next generations
 - Prepare kata exercises
 - Run in-house dojos/retreats

We will not
ship shit!

(Uncle Bob)



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- finish <http://www.flickr.com/photos/jayneandd/4450623309/>
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